# Dr V S Krishna Government Degree College (A), Visakhapatnam Department of Computer Science

#### **Course Outcomes**

(2018-19, 2019-20)

## Paper 1: Computer Fundamentals and Photoshop

## **Course Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. To explore basic knowledge on computers
- 2. To acquire knowledge on working of I/O devices, memories
- 3. To explore knowledge on Adobe Photoshop
- 4. To work with Adobe Photoshop tool box.
- 5. To create basic designs using Adobe Photoshop

## Paper 2: Programming in C

#### **Course Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Appreciate and understand the working of a digital computer
- 2. Analyse a given problem and develop an algorithm to solve the problem
- 3. Improve upon a solution to a problem
- 4. Use the 'C' language constructs in the right way
- 5. Design, develop and test programs written in 'C'

## **Paper 3: Data Structures**

#### **Course Outcomes:**

- 1. Describe how arrays, linked structures, stacks, queues, trees, and graphs are represented in memory and used by algorithms
- 2. Describe common applications for arrays, linked structures, stacks, queues, trees, and graphs.
- 3. Write programs that use arrays, linked structures, stacks, queues, trees, and graphs
- 4. Demonstrate different methods for traversing trees.
- 5. Compare alternative implementations of data structures with respect to performance

- 6. Compare and contrast the benefits of dynamic and static data structures implementations
- 7. Describe the concept of recursion, give examples of its use, describe how it can be implemented using a stack.
- 8. Discuss the computational efficiency of the principal algorithms for sorting, searching.

## **Paper 4: Object Oriented Programming Using JAVA**

## **Course Outcomes:**

At the end of this course student will:

- 1. Understand the concept and underlying principles of Object-Oriented Programming
- 2. Understand how object-oriented concepts are incorporated into the Java programming language
- 3. Develop problem-solving and programming skills using OOP concept
- 4. Understand the benefits of a well-structured program
- 5. Develop the ability to solve real-world problems through software development in high-level programming language like Java
- 6. Develop efficient Java applets and applications using OOP concept
- 7. Become familiar with the fundamentals and acquire programming skills in the Java language.

## Paper 5: Database Management Systems

## **Course Outcomes:**

On completing the subject, students will be able to:

- 1. Design and model of data in database.
- 2. Store, Retrieve data in database.
- 3. To explore knowledge on Relational Model
- 4. To write queries using SQL
- 5. To write programs using PL/SQL

## **Paper 6: Software Engineering**

#### **Course outcomes:**

- 1. Ability to gather and specify requirements of the software projects.
- 2. Ability to analyse software requirements with existing tools
- 3. Able to differentiate different testing methodologies
- 4. Able to understand and apply the basic project management practices in real life projects
- 5. Ability to work in a team as well as independently on software projects

## **Paper 7A: Operating Systems (Elective)**

#### **Course Learning Outcomes:**

#### Upon successful completion of the course, a student will be able to:

- 1. Analyze the concepts of processes in operating system and illustration of the scheduling of processes for a given problem instance.
- 2. identify the deadlock situation and provide appropriate solution so that protection and security of the operating system is also maintained.
- 3. Analyze memory management techniques, concepts of virtual memory and disk scheduling.
- 4. Understand the implementation of file systems and directories along with the interfacing of IO devices with the operating system.

## Paper 7B: Computer Networks (Elective)

#### **Course Learning Outcomes:**

- 1. Identify the different components in a communication system and their respective roles.
- 2. Describe the technical issues related to Local Area Networks.
- 3. Identify the common technologies available in establishing LAN infrastructure.

## **Paper 7C: Web Technologies (Elective)**

#### **Course Outcomes:**

- 1. To understand the web architecture and web services.
- 2. To practice latest web technologies and tools by conducting experiments.
- 3. To design interactive web pages using HTML and Style sheets.
- 4. To study the framework and building blocks of .NET Integrated Development Environment.
- 5. To provide solutions by identifying and formulating IT related problems

## **Paper 8A1: Foundations of Data Science (Cluster Elective)**

#### **Course Outcomes:**

- 1. Able to apply fundamental algorithmic ideas to process data.
- 2. Learn to apply hypotheses and data into actionable predictions.
- 3. Document and transfer the results and effectively communicate the findings using visualization techniques.

## Paper 8A2: Big Data Technology (Cluster Elective)

## **Course Outcomes:**

- 1. Learn tips and tricks for Big Data use cases and solutions.
- 2. Learn to build and maintain reliable, scalable, distributed systems with Apache Hadoop.
- 3. Able to apply Hadoop ecosystem components.

## Paper 8A3: Computing for Data Analytics (Cluster Elective), Course Learning Outcomes:

- 1. Learn the Big Data in Technology Perspective.
- 2. Understanding of the statistical procedures most often used by practicing applications.
- 3. Understand forecasting methods and apply for business applications.

## **Paper: 8B1: Distributed Systems (Cluster Elective)**

#### **Course Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Create models for distributed systems.
- 2. Apply different techniques learned in the distributed systems

### **Paper 8B2: Cloud Computing (Cluster Elective)**

#### **Course Learning Outcomes:**

#### Upon successful completion of the course, a student will be able to:

- 1. Compare the strengths and limitations of cloud computing.
- 2. Identify the architecture, infrastructure and delivery models of cloud computing.
- 3. Apply suitable virtualization concept.
- 4. Choose the appropriate cloud player, Programming Models and approach.
- 5. Address the core issues of cloud computing such as security, privacy and interoperability.
- 6. Design Cloud Services and Set a private cloud.

#### Paper 8B3: Grid Computing (Cluster Elective)

#### **Course Learning Outcomes:**

- 1. Compare the strengths and limitations of Grid Computing.
- 2. Identify the architecture, infrastructure and delivery models of Grid Computing.
- 3. Apply suitable virtualization concept.
- 4. Address the core issues of Grid Computing such as security, privacy and interoperability

#### **Course Outcomes**

(2020-21, 2021-22, 2022-23)

## Paper 1: Problem Solving Using C Course Learning Outcomes:

Upon successful completion of the course, a student will be able to:

- 1. Understand the evolution and functionality of a Digital Computer.
- 2. Apply logical skills to analyze a given problem
- 3. Develop an algorithm for solving a given problem.
- 4. Understand 'C' language constructs like Iterative statements, Array processing, Pointers, etc.
- 5. Apply 'C' language constructs to the algorithms to write a 'C' language program

## Paper 2: Data Structures using C. Course Learning Outcomes:

Upon successful completion of the course, a student will be able to:

- 1. Understand available Data Structures for data storage and processing.
- 2. Comprehend Data Structure and their real-time applications Stack, Queue, Linked List, Trees and Graph.
- 3. Choose a suitable Data Structures for an application.
- 4. Develop ability to implement different Sorting and Search methods.
- 5. Design and develop programs using various data structures.

#### **Paper 3: Database Management Systems**

#### **Course Learning Outcomes:**

- 1. Gain knowledge of Database and DBMS
- 2. Understand the fundamental concepts of DBMS with special emphasis on relational data model.
- 3. Demonstrate an understanding of normalization theory and apply such knowledge to the normalization of a database.
- 4. Model databases using ER Diagrams and design database schemas based on the model.
- 5. Create a small database using SQL.

#### Paper 4: Object Oriented Programming using JAVA

#### **Course Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Understand the benefits of a well-structured program.
- 2. Understand different computer programming paradigms.
- 3. Understand underlying principles of Object-Oriented Programming in Java.
- 4. Develop problem-solving and programming skills using OOP concepts
- 5. Develop the ability to solve real-world problems through software development in high-level programming language like Java.

#### **Paper 5: Operating Systems**

#### **Course Learning Outcomes:**

- 1. Know Computer system resources and the role of operating system in resource management with algorithms.
- 2. Understand Operating System Architectural design and its services.
- 3. Gain knowledge of various types of operating systems including Unix and Android.
- 4. Understand various process management concepts including scheduling, synchronization, and deadlocks.
- 5. Have a basic knowledge about multithreading.
- 6. Comprehend different approaches for memory management.
- 7. Understand and identify potential threats to operating systems and the security features design to guard against them.
- 8. Specify objectives of modern operating systems and describe how operating systems have evolved over time.
- 9. Describe the functions of a contemporary operating system

#### Paper 6A: Web Interface Designing Technologies

#### **Course Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Understand and appreciate the web architecture and services.
- 2. Gain knowledge about various components of a website.
- 3. Demonstrate skills regarding creation of a static website and an interface to dynamic website.
- 4. Learn how to install word press and gain the knowledge of installing various plug-in to use in their websites.

#### Paper 7A: Web Applications Development using PHP & MySQL

#### **Course Learning Outcomes:**

- 1. Write simple programs in PHP.
- 2. Understand how to use regular expressions, handle exceptions, and validate data using PHP.
- 3. Apply In-Built functions and Create User defined functions in PHP programming.
- 4. Write PHP scripts to handle HTML forms.
- 5. Write programs to create dynamic and interactive web based applications using PHP and MYSQL.
- 6. Know how to use PHP with a MySQL database and can write database driven web pages.

#### **Paper 6B: Internet of Things**

#### **Course Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Appreciate the technology for IoT
- 2. Understand various concepts, terminologies and architecture of IoT systems.
- 3. Understand various applications of IoT.
- 4. Learn how to use various sensors and actuators for design of IoT.
- **5.** Learn how to connect various things to Internet.
- **6.** Learn the skills to develop simple IOT Devices.

#### **Paper 7B: Application Development Using Python**

#### **Course Learning Outcomes:**

- 1. Understand and appreciate the web architecture and services.
- 2. Examine Python syntax and semantics and be fluent in the use of Python flow control and functions.
- 3. Demonstrate proficiency in handling Strings and File Systems.
- 4. Create, run and manipulate Python Programs using core data structures like Lists, Dictionaries and use Regular Expressions.
- 5. Interpret the concepts of Object-Oriented Programming as used in Python.
- 6. Apply concepts of Python programming in various fields related to IOT, Web Services and Databases in Python.

#### Paper 6C: Data Science

#### **Course Learning Outcomes:**

Upon successful completion of the course, a student will be able to:

- 1. Develop relevant programming abilities.
- 2. Demonstrate proficiency with statistical analysis of data
- 3. Develop the ability to build and assess data-based models.
- 4. Demonstrate skill in data management.
- 5. Apply data science concepts and methods to solve problems in real-world contexts and will communicate these solutions effectively

#### Paper 7C: Python for Data Science

#### **Course Learning Outcomes:**

- 1. Identify the need for data science and solve basic problems using Python built-in data types and their methods.
- 2. Design an application with user-defined modules and packages using OOP concept
- 3. Employ efficient storage and data operations using NumPy arrays.
- 4. Apply powerful data manipulations using Pandas.
- **5.** Do data pre-processing and visualization using Pandas